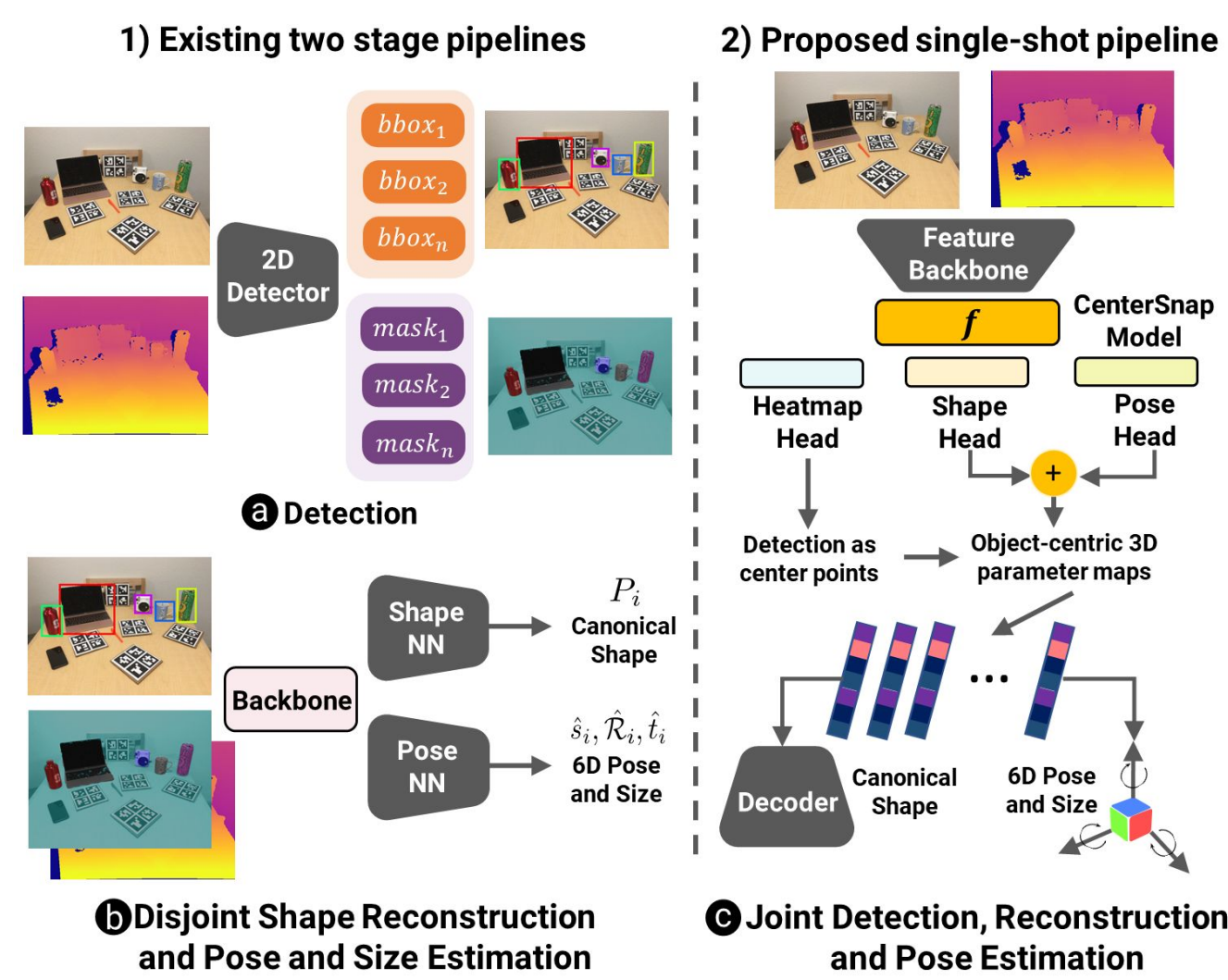


Motivation

- Joint Detection, Reconstruction and Pose Estimation
- Category-level 3D object understanding
- Applications: Robotics Grasping, Manipulation

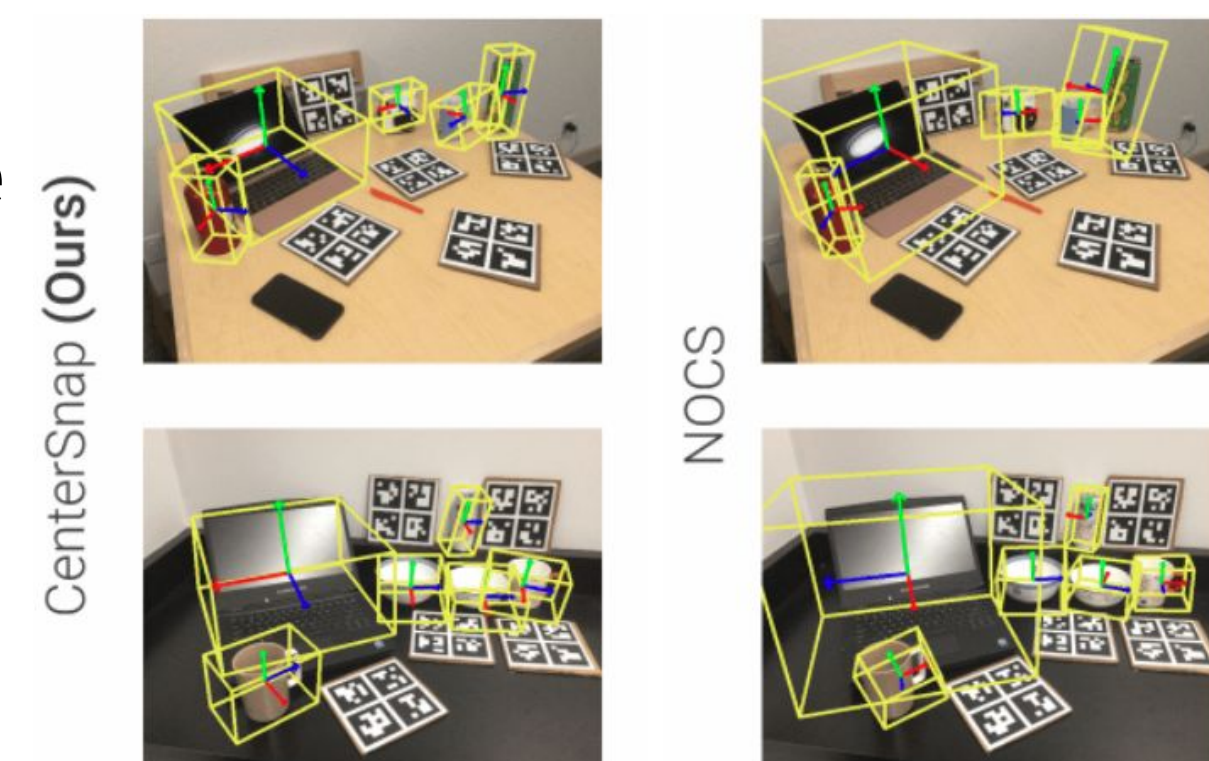


Given Input $I \in \mathbb{R}^{h_o \times w_o \times 3}, D \in \mathbb{R}^{h_o \times w_o}$
 Predict $P \in \mathbb{R}^{K \times N \times 3}, \hat{P} \in SE(3), \hat{s} \in \mathbb{R}^3$

Overview

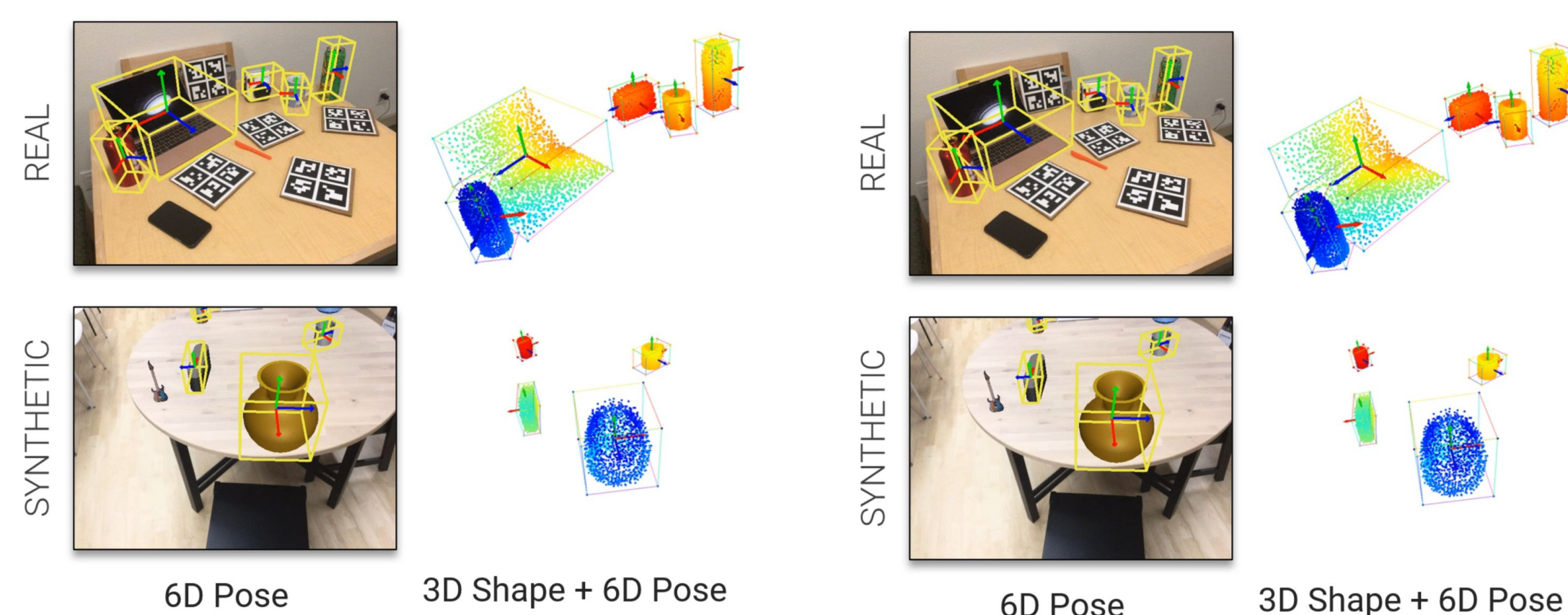
Prior Works...

- Computationally expensive
- Multi-stage pipelines [1,2]
- Not Scalable
- Low performance in challenging scenarios



Contributions

- Object-centric holistic scene-understanding
- Single-shot **3D shape reconstruction** and **6D pose and size estimation** from single-view RGB-D
- Fast** joint reconstruction and pose estimation system. Our technique runs at **40 FPS**
- Over **12% improvement** in mAP for 6D pose
- Employ a **shape-prior** to learn from a large collection of CAD models

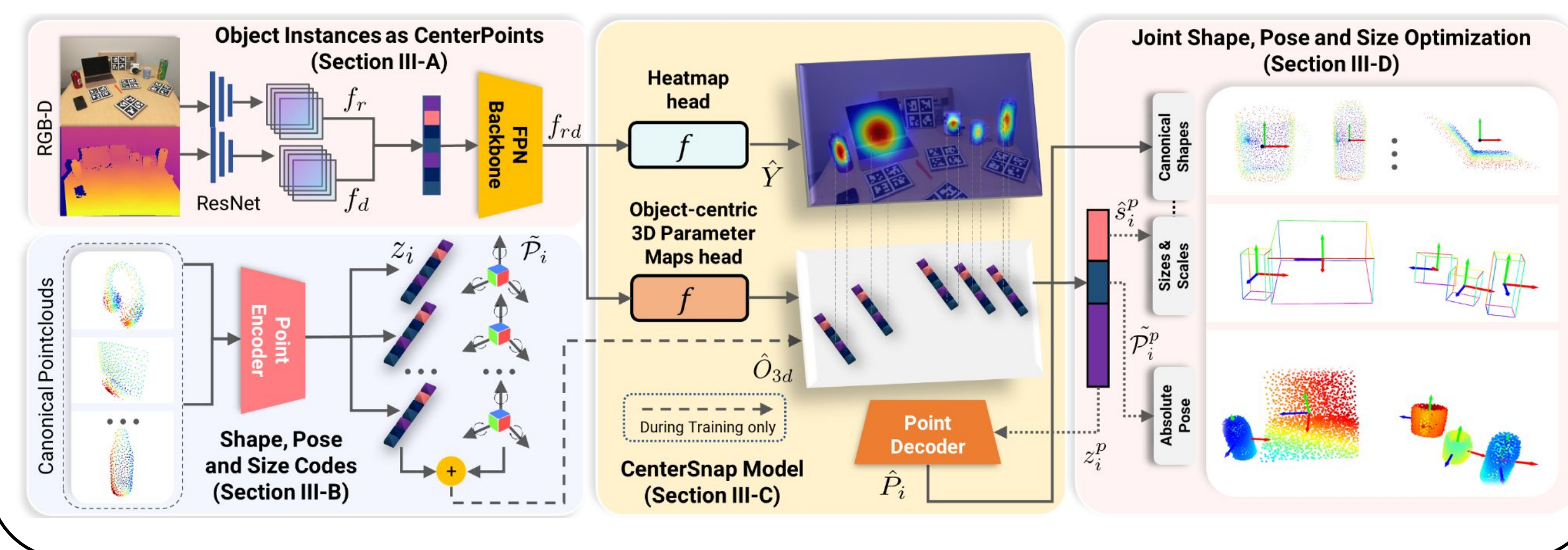


CenterSnap Architecture

We employ an end-to-end learnable pipeline

- Objects instances are detected as **heatmaps** in a per-pixel manner
- Joint **shape, pose, and size code** denoted is predicted for detected object centers using specialized heads
- Shape auto-encoder** pretraining on collection of CAD models
- Jointly optimizing 3D and 2D heads to predict shapes, pose and sizes in a single-forward pass
- Artifact-free depth prediction **aids sim2real transfer**

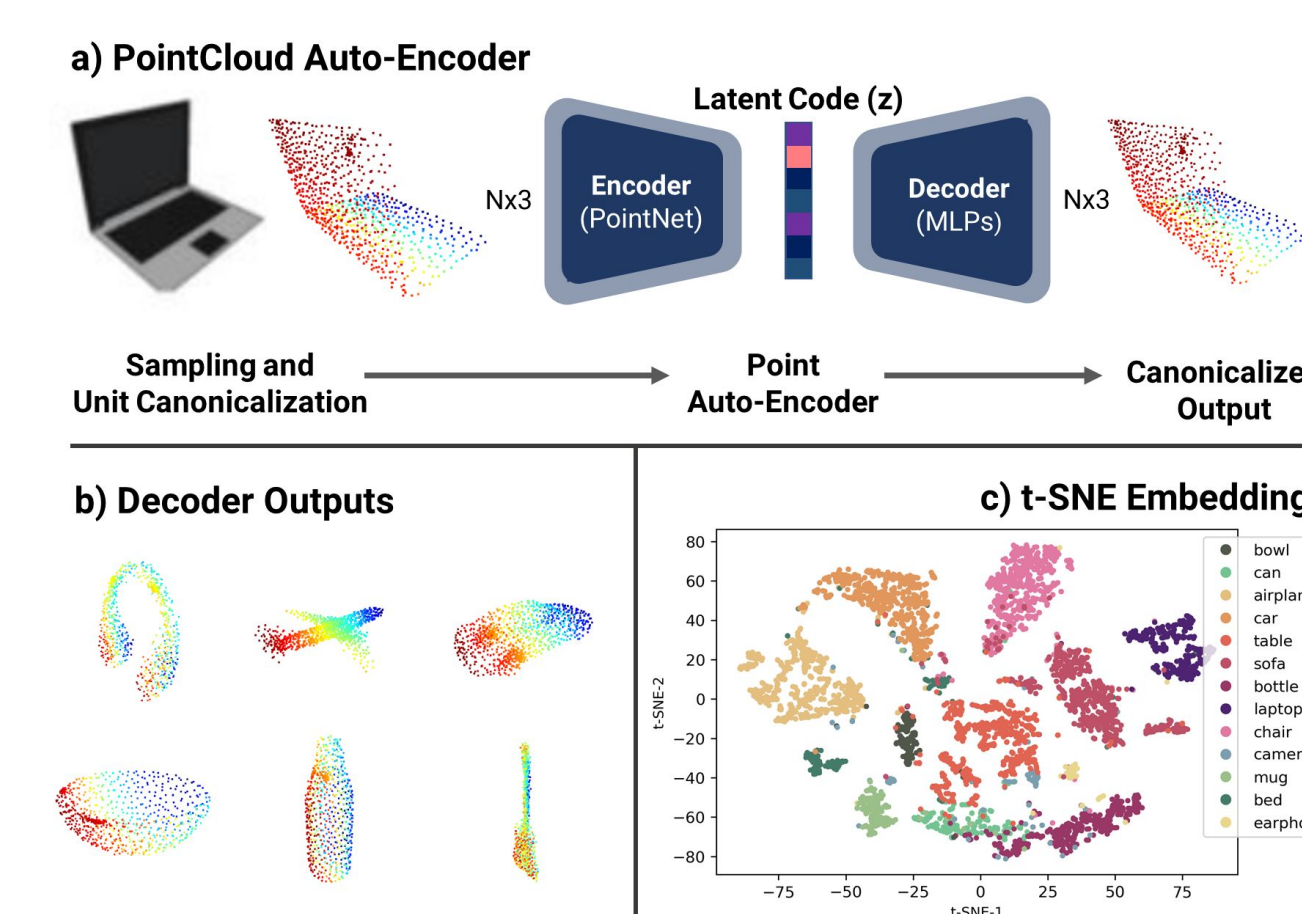
$$\mathcal{L} = \lambda_l \mathcal{L}_{inst} + \lambda_{o3d} \mathcal{L}_{O3d} + \lambda_d \mathcal{L}_D$$



Shape Prior

Shape, Pose and Size Codes

- Design an auto-encoder
- Encoder (**PointNet** [3]), Decoder (**MLP**)
- Learn a Shape-code (z)
- Shape-code space finds a distinctive 3D space for semantically similar objects



$$D_{cd}(P_i, \hat{P}_i) = \frac{1}{|P_i|} \sum_{x \in P_i} \min_{y \in \hat{P}_i} \|x - y\|_2^2 + \frac{1}{|\hat{P}_i|} \sum_{y \in \hat{P}_i} \min_{x \in P_i} \|x - y\|_2^2$$

Inference

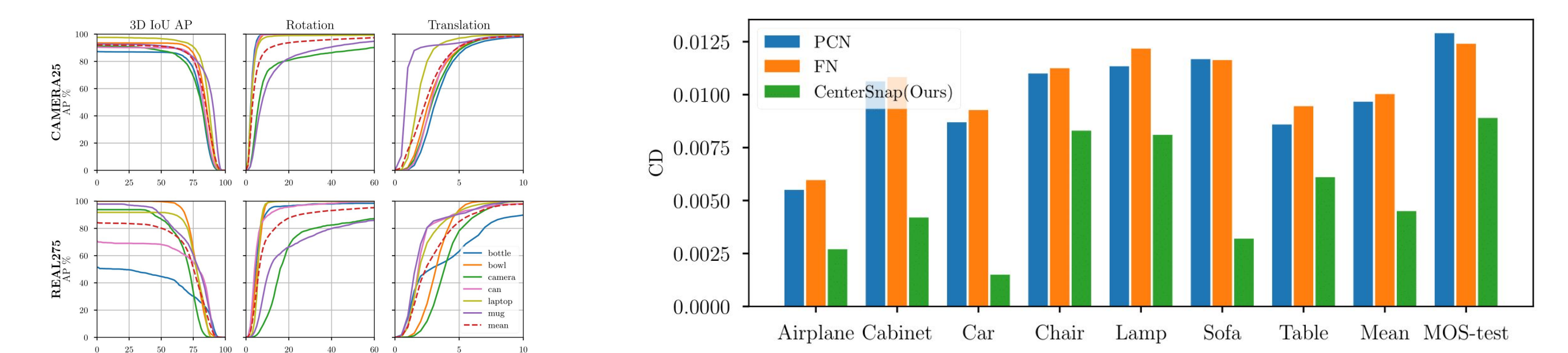
- Perform peak detection to get detection centerpoints
- Decode shape latent codes using frozen point decoder
- Decode pose by sampling directly in object-centric 3D maps

$$\hat{P}_i^{recon} = [\hat{R}_i^p | \hat{t}_i^p] * \hat{s}_i^p * \hat{P}_i$$

Evaluation

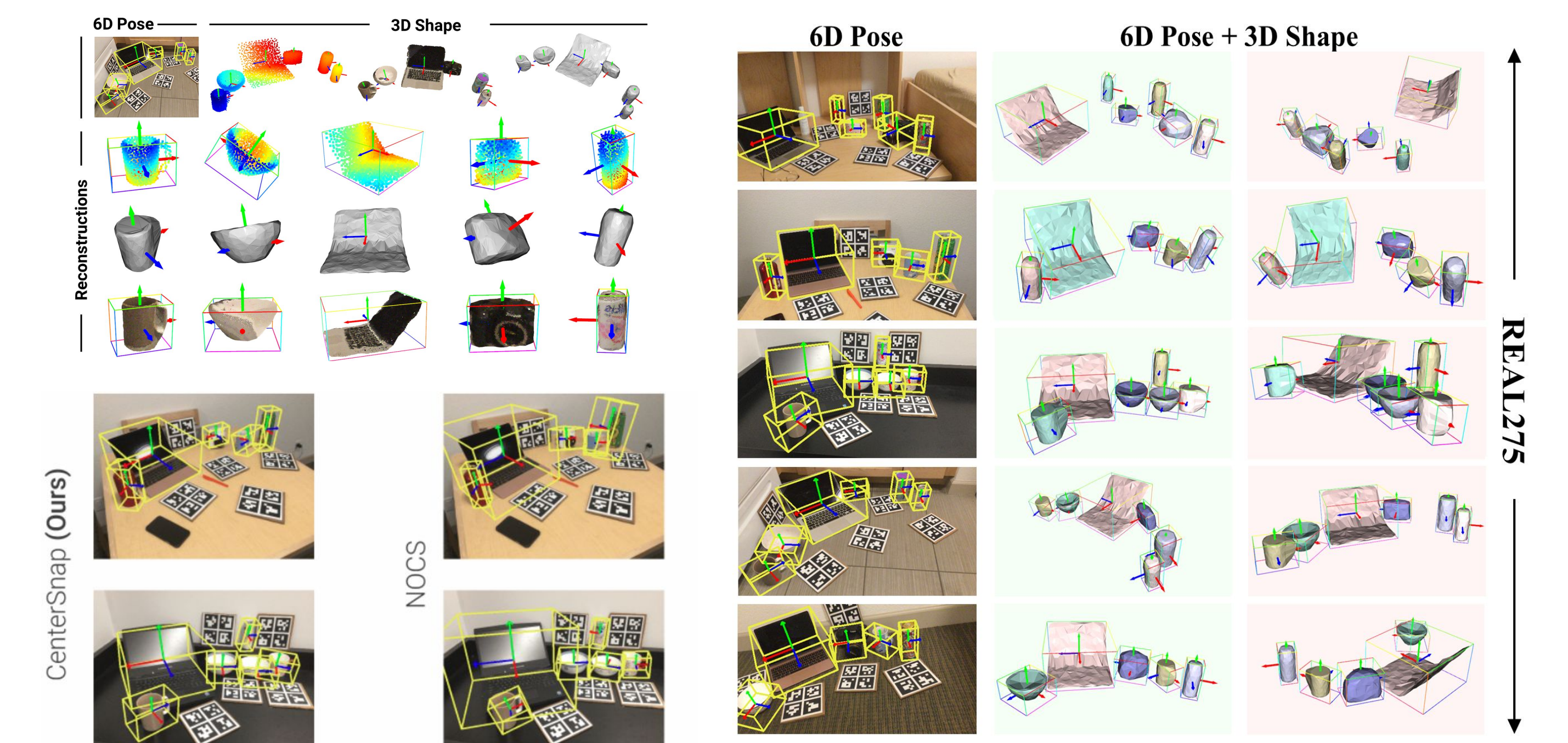
Metrics: $IOU_{25}, IOU_{50}, 5^\circ 5 \text{ cm}, 5^\circ 10 \text{ cm}$ and $10^\circ 10 \text{ cm}$

Method	CAMERA25						REAL275					
	IOU25	IOU50	5°5 cm	5°10 cm	10°5 cm	10°10 cm	IOU25	IOU50	5°5 cm	5°10 cm	10°5 cm	10°10 cm
1 NOCS [22]	91.1	83.9	40.9	38.6	64.6	65.1	84.8	78.0	10.0	9.8	25.2	25.8
2 Synthesis* [59]	-	-	-	-	-	-	-	-	0.9	1.4	2.4	5.5
3 Metric Scale [60]	93.8	90.7	20.2	28.2	55.4	58.9	81.6	68.1	5.3	5.5	24.7	26.5
4 ShapePrior [21]	81.6	72.4	59.0	59.6	81.0	81.3	81.2	77.3	21.4	21.4	54.1	54.1
5 CASS [44]	-	-	-	-	-	-	84.2	77.7	23.5	23.8	58.0	58.3
6 CenterSnap (Ours)	93.2	92.3	63.0	69.5	79.5	87.9	83.5	80.2	27.2	29.2	58.8	64.4
7 CenterSnap-R (Ours)	93.2	92.5	66.2	71.7	81.3	87.9	83.5	80.2	29.1	31.6	64.3	70.9



Qualitative Results

Qualitative pose estimation and shape reconstruction



Shape Reconstruction with Texture



Future Work

- Articulated Objects, Articulated scene reconstruction
- Category-Level Real World Manipulation
- Various shape representations i.e. SDF, NeRFs

Available Material

Project Webpage: <https://zubair-irshad.github.io/projects/CenterSnap.html>

CenterSnap Github: <https://github.com/zubair-irshad/CenterSnap>

Short Video: <https://youtu.be/Bg5vi6DSMdM>



References

- [1] H. Wang, S. Sridhar, J. Huang, J. Valentin, S. Song, and L. J. Guibas, "Normalized object coordinate space for category-level 6d object pose and size estimation," CVPR, 2019
- [2] M. Tian, M. H. Ang, and G. H. Lee, "Shape prior deformation for categorical 6d object pose and size estimation," in European Conference on Computer Vision. Springer, 2020
- [3] Charles R. Qi, Hao Su, Kaichun Mo, Leonidas J. Guibas, PointNet: Deep Learning on Point Sets for 3D Classification and Segmentation. CVPR 2017